## **EOT 2016 TG MEETING MINUTES**

Courtesy of Shamrock Sadie

- **Hats**: Classic Cowboy/Cowgirl and B-Western (ladies and men) are required to wear hats on their heads, not hanging by a stampede string. This is just a clarification of an existing rule.
- Carrying of shot shell ammo: Cannot carry **SHOTGUN** ammo on holsters for later use. It is considered illegally acquired ammo.

SHB p.22 (Range Operations): "The penalty for using "illegally acquired" ammunition (i.e., NOT carried to the line/staged by the shooter in an approved manner) is a PROCEDURAL. Any targets hit using that ammo are scored as MISSES."

• Starting in a faulted position: RO1 p.6, 5.f. (Timer Operator):

"The Timer Operator never starts a competitor in a faulted position or location. It is not considered a faulted position or location for allowing a shooter to start without appropriately loaded guns or available ammunition on their person." The decision has been made and a clarification will be addressed in the ROI handbook that failure on the shooter to start in the correct starting position or location will be scored a Procedural, not a reshoot.

Example of firearm in hands: If the starting position is with a firearm in hands and the shooter starts with the firearm on the table, then it is scored as a Procedural, not a reshoot. Just because the shooter picks up the firearm after the beep, it is not considered corrected "on the clock".

- **Safety checks**: Unloading table officers should check that they can see the follower to ensure there is no ammo in the magazine (rifle and shotguns). Look for rounds in the magazine and have shooter work the action of a '97.

  This recommendation will be added to the next version of the RO1.
- **Standing upright**: If shooter is to start with hands on hat or other stance, they must remain standing upright until after the beep, unless stage instructions indicate otherwise.

Example: Just because the scenario states to point 1 hand downrange does not mean the shooter can have the other hand on the gun or bend down over the gun, unless stage instructions state otherwise. The other hand must be at SASS default, at side not touching guns and shooter must be standing upright.

Any exceptions to the "default" position **DO NOT** negate the other criteria.

- **B-Western pistol style**: B-Western shooters may change their pistol shooting style in the middle of the pistol string. This is already a rule; just a clarification. Example: Shooter can start shooting gunfighter for 5 rounds, place pistols on table to shoot a long gun and then shoot each gun in a traditional style.
  - Wild Bunch: Henry "Big Boy" rifles of legal caliber are now allowed in WBAS.